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U.S.S. VOYAGER NCC-74656
Journey through the Delta Quadrant

Ishara Yar
A different code of honor

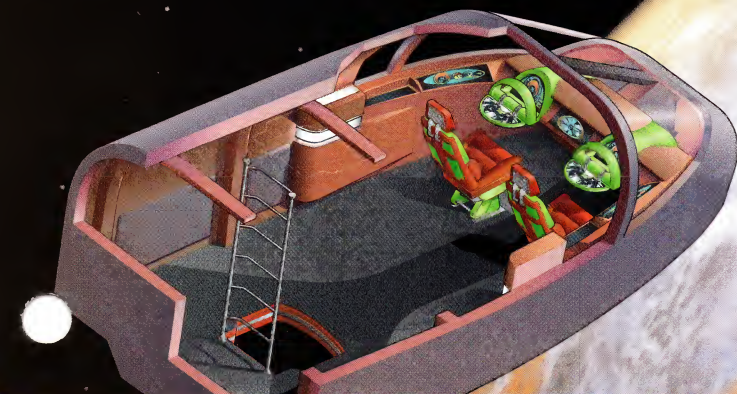


Borg Nanoprobes
Terrifying microscopic technology

Virtual Hunting
Hirogen Holodeck programs

The Beguiling Ba'el
Combined Klingon and Romulan heritage

The Immense Dyson Sphere
From discarded theory to terrifying practice



IRINA'S VESSEL: Interior
Detailed cockpit of a speed racer



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CHARTING
THE GALAXY

The Guide to the STAR TREK Galaxy

FILE 3

CARD 6H

DELTA QUADRANT



CHARTING
THE GALAXY

UNNAMED PLANET

CLASS-M PLANET

The **U.S.S. Equinox NCC-72381** discovers this planet when on the run from **Captain Kathryn Janeway** and the crew of the **U.S.S. Voyager NCC-74656**. The planet has a **parthogenic** atmosphere that will protect the *Equinox* from detection, giving them time to make repairs. Scanning the surface of the planet reveals that there are a few deposits of **deuterium**, although these are fairly deep underground. It is unknown if the planet is inhabited. The planet is lush and green from orbit, and is not too dissimilar from many parts of Earth. There are large hilly expanses, and wooded areas thick with varying vegetation. **Crewman Lessing**, of the *Equinox*, while investigating the ore deposits, remarks that it looks very much like **McKinley Park**. A *Voyager* away team surprises and captures the *Equinox* crew on the surface, and the planet is then swiftly departed.



An away team from the **U.S.S. VOYAGER NCC-74656** ambushes the **EQUINOX** crew on the surface.

FIRST VISITED: 2376

STARSHIP LOG: 'EQUINOX', PART II

The **U.S.S. EQUINOX NCC-72381** enters orbit above the tranquil Delta Quadrant planet in early 2376, after fleeing from the **U.S.S. VOYAGER NCC-74656**. The **NOVA-class** starship uses the parthogenic composition of the atmosphere to hide from the opposing Starfleet vessel.



VAADWAAUR PLANET

CLASS-M PLANET

The crew of the **U.S.S. Voyager NCC-74656** discover this planet when the **Turei** forces them out of an underspace corridor. The planet has a dark, swirling atmosphere that is charged with between three and 6000 isorems of radiogenic particles. *Voyager* is able to survive the atmosphere by rerouting power to the shields, but the Turei ships are unable to cope with the polluted conditions.

When they land on the surface the crew of *Voyager* discover the remains of an advanced metropolis. An away team is sent to discover what is left of this city, or if anyone survived, and discover some stasis pods that they activate – only to discover that the sleeping occupants have been in stasis for nearly 900 years. Once many of the **Vaadwaur** have been woken they make it apparent that they were a technologically advanced race that owned the extensive **subspace corridors** and were the envy of over a dozen races that came to destroy them. When the Turei get a fix on *Voyager's* position they start firing, forcing an alliance between **Starfleet** and the Vaadwaur. In **Astrometrics**, **Seven of Nine** even assists in helping to find a new planet for the Vaadwaur to settle on. Their ships are reactivated, and many Vaadwaur are once again mobile. It is only due to the suspicions, and subsequent detective work conducted by

Neelix that it is discovered that the Vaadwaur's history and civilization are not as honorable as they make out; in fact, they were a warring civilization that conquered many worlds by means of the subspace corridors. The Vaadwaur reveal that they have not changed remotely, and their plan to takeover *Voyager* is discovered; this would have enabled them to attack their old enemies and restart an ancient war. The crew of *Voyager* manage to escape the scheming Vaadwaur and leave them to battle with their old adversaries, the Turei.



FIRST VISITED: STARDATE 53167
STARSHIP LOG: 'DRAGON'S TEETH'



The **U.S.S. VOYAGER NCC-74656** maneuvers between the decimated buildings that once dominated the surface of the Vaadwaur homeworld.

Vast fleets of **VAADWAAUR ASSAULT VESSELS** are stored in caverns beneath the planet's surface, ready for the pilots to reclaim them upon their reawakening.





CHARTING
THE GALAXY

The Guide to the STAR TREK Galaxy

FILE 3 CARD 6H

DELTA QUADRANT



CHARTING
THE GALAXY

QOMAR PLANET

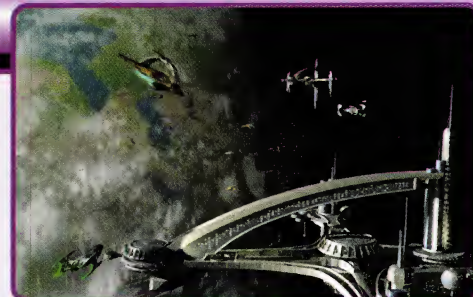
CLASS-M PLANET

The crew of the **U.S.S. Voyager NCC-74656** assist some **Qomar** that are having ship difficulties in returning to their planet in 2376. The first striking thing that the **Starfleet** crew notice is that the planet's orbit is dominated by a multitude of space stations, satellites, and ships; **Lt. Tom Paris** even has difficulties negotiating a course through them. The planet itself is **Class-M**, with large landmasses and expanses of water which support a thriving civilization.

The crew visit an enormous city that is built either side of a great river. It is a modern and functional metropolis with organized streets and bridges. The Qomar have even made sure that there are areas of greenery in their city, with endemic species of plants growing. A mountain range is also located within view of the city. The Qomar are a highly developed

race, although they believe that they are superior in every way to outsiders, making them appear patronizing and arrogant. When the Qomar are brought aboard *Voyager* they are mesmerized by the **Doctor's** singing. They are so amazed by the idea of music and song that they build a great auditorium, and invite the Doctor to give performances. They worship the **EMH**, and ask him to leave *Voyager* to live among them. Unfortunately for the Doctor, they create and replace him with a new, superior singing hologram. The Qomar demand brilliance, and are emotionally detached which results in music that lacks feeling, but is technically perfect.

FIRST VISITED: STARDATE 53556
STARSHIP LOG: 'VIRTUOSO'



◀ **Qomar space is dominated by vast orbital facilities, and numerous space vessels.**

◀ **The Qomar city is located on either side of a vast river.**



UNNAMED PLANET

CLASS-M PLANET

Commander Chakotay, **Lt. Tom Paris**, **Ensign Harry Kim**, and **Neelix** conduct a two-week away mission surveying 15 planets in search of **dilithium**. The first planet they encounter is an unnamed world with one satellite in orbit. No one is sent to the surface, but they orbit for approximately one hour. The **Delta Flyer** crew have to account for all their steps when the crew of the **U.S.S. Voyager NCC-74656** begin to suffer terrible hallucinations of a massacre. They later discover that this incident took place on **Tarakis**, and they are reliving the experiences due to a **synaptic transmitter** located on the surface.

FIRST VISITED: 2376
STARSHIP LOG: 'MEMORIAL'

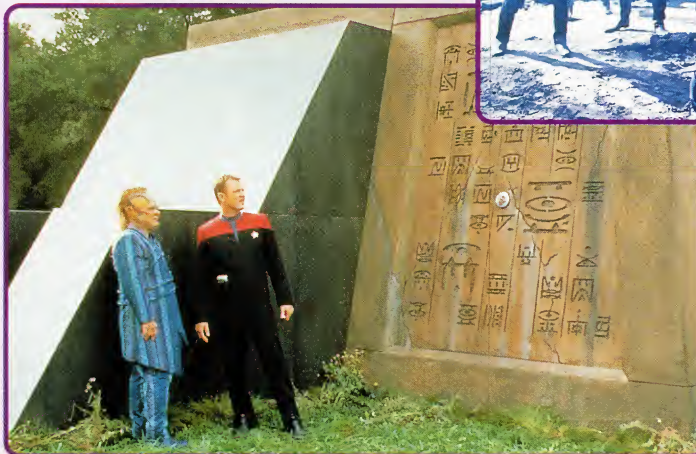
TARAKIS PLANET

CLASS-M PLANET

When the crew of the **U.S.S. Voyager NCC-74656** discover **Tarakis** it has long been abandoned. It is one of 14 worlds located in a very densely populated star system. The planet's ecosystem could support a thriving civilization, but the only thing that the away team finds is an enormous monolith that is later found to be to be a **synaptic transmitter**. Before the crew even reach the planet they start reliving the horrific events that took place on Tarakis, and many officers have to be treated with medication. By reliving these events the crew of *Voyager* learn that people came to the planet in the 21st century, and flourished with high levels of technology that included interplanetary travel. There was a group of settlers called the **Nakan**, who due to a military evacuation blunder were killed, despite the fact that the operation was not meant to cause any casualties. The memories of this tragedy are sent out by the synaptic transmitter to those in nearby space to ensure that it is not forgotten. The *Voyager* leaves a warning buoy

in orbit to alert passing vessels of the effects of the transmitter, and the people who were killed in the tragedy that occurred there.

FIRST VISITED: 2376
STARSHIP LOG: 'MEMORIAL'



◀ **The planet Tarakis once played host to a bloody massacre that led to the deaths of many unarmed men, women, and children.**

◀ **The massive monolith on the surface of Tarakis acts as a synaptic transmitter which broadcasts the memories of a tragic conflict.**



CHARTING
THE GALAXY

The Guide to the STAR TREK Galaxy

FILE 3 APPENDIX CARD 1



CHARTING
THE GALAXY

U.S.S. EQUINOX NCC-72381: JOURNEY THROUGH THE DELTA QUADRANT

When the *U.S.S. Equinox NCC-72381* is stranded in the Delta Quadrant, its captain and crew are forced to make many difficult choices. When they abandon their Starfleet principles it can only lead to disaster.

In 2371, the *U.S.S. Equinox NCC-72381* is one of many ships that is pulled across the Galaxy into the **Delta Quadrant** by a powerful being known as the **Caretaker**, who is desperate to father an heir who will look after the **Ocampa**. None of the *Equinox's* crew are suitable, so the Caretaker abandons them near the Ocampa homeworld, 70000 light years from Earth.

The *Equinox* is under the command of **Captain Rudolph Ransom III**, an admired **Starfleet** exobiologist who was promoted to captain after he made **First Contact** with the **Yridians**, a species Starfleet had previously believed to be extinct. He has a crew

of 78 officers.

Even at the *Equinox's* top speed, the journey home will take decades, but with little alternative, Ransom orders the crew to set a course for Earth; he tells them that they have a duty to uphold their Starfleet principles and continue their mission of exploration.

Hard times

The voyage does not begin well. In the first week the *Equinox* enters a region of space controlled by the **Krowtonan Guard**, who order the Starfleet vessel to leave their territory at once. When Ransom examines the Krowtonan borders, he discovers that going around them would add six years to his journey so he decides to

The U.S.S. EQUINOX NCC-72381 suffers heavy damage, and severe crew losses during its journey through the unexplored regions of the Delta Quadrant.

maintain his course. It is to prove a major error. In the assaults that follow, he loses half his crew.

The *Equinox* never fully recovers from these losses. It was only designed for short term missions and is not equipped for long term survival away from Starfleet's support facilities. Despite a few encounters with helpful races, such as the **Ponea**, after a few years the *Equinox* is on the point of collapse.

With its supply of **dilithium** gone, the ship is forced to rely on thrusters; there is no power for the **replicators**, and the emergency rations are gone. The crew haven't eaten for 16 days when they manage to enter orbit around a **Class-M** planet and make their way to the surface.

The planet's inhabitants, the **Ankari**, greet them warmly and provide them



The Ankari offer much-needed salvation to the weary Starfleet travelers. They later summon their Spirits of Good Fortune to bless the crew.



Captain Rudolph Ransom III initially strives to adhere to Starfleet directives, but the difficulties of the Delta Quadrant prove too great. He soon succumbs to using any method possible to reach home.

The Caretaker

The Caretaker is an explorer from another Galaxy who decides to stay in the Delta Quadrant to care for the Ocampa after his people accidentally destroyed the atmosphere of their homeworld. By 2371, he is close to death and starts gathering alien ships from across the Galaxy in an attempt to find a suitable mate so that he can produce an heir who will take his place and preserve the Ocampa's existence. He transports several ships from the Alpha Quadrant, including the *Equinox*, *Voyager*, a *Maquis Fighter*, and a *Cardassian Galor-class* warship. None of the aliens he kidnaps are genetically compatible with him, however, and he dies without producing a child. He does, however, provide the Ocampa with enough energy to last another five years.



The Caretaker tests life forms to determine if they are suitable to be his mate.



The Ponea supply the EQUINOX crew with a synaptic stimulator that is described by Ensign Gilmore as "a poor man's holodeck."



▲ **The Spirits of Good** appear from within spatial fissures. They are not humanoid, instead possessing small wings.

with what supplies they can, including some dilithium. Before Ransom and his crew leave, the Ankari summon their **Spirits of Good Fortune** to bless their journey. Ransom realizes that the spirits are actually extra-dimensional beings, and **tricorder** scans reveal that they are **nucleogenic life forms** who emit high levels of antimatter.

Back on the *Equinox*, Ransom and his first officer **Maxwell Burke** conclude that the creatures could provide them with antimatter that would allow them to restore their ship to a fully-functioning condition. They covertly acquire a device used to summon one of the creatures and construct a containment field that prevents it returning to its realm too quickly. Their attempt to study the creature ends in disaster, however; the containment field traps it in this dimension, where it can not survive, and despite Ransom's attempts to free it, it dies within minutes.

When the crew examine the corpse, they discover that it is an enormously rich source of power, which dwarfs anything known to **Federation** science. In order to conduct the necessary experiments



The Guide to the STAR TREK Galaxy

FILE 3 APPENDIX CARD 1

U.S.S. EQUINOX NCC-72381:
JOURNEY THROUGH THE DELTA QUADRANT



▲ **The crew of the U.S.S. EQUINOX NCC-72381** manage to acquire one of the devices that the Ankari use to summon the **Spirits of Good Fortune**.

they have to disable their **Emergency Medical Hologram's** ethical subroutines, but by now Ransom is desperate and he does not hesitate to alter the doctor's programming.

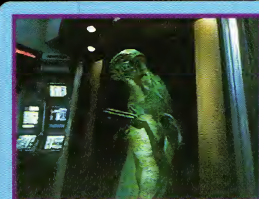
New strategy

Reasoning that it is too late to help the creature, Ransom orders his crew to adapt the *Equinox's* systems to use the new power source. The results are spectacular, and increase the engines' efficiency by a massive factor, but before long, the energy from the dead creature is gone. Feeling that he has found his salvation, Ransom captures another creature and then another, using their remains to power his vessel. In less than two weeks, the *Equinox* covers more than 10000 light years, passing through **Borg** space without incident.

The creatures respond by attacking the *Equinox*;

in the months that follow they kill several crew members, but Ransom perseveres, and his officers find ways of adapting the shields to protect themselves against their attackers. Nevertheless, four months after they first encountered the creatures, the *Equinox* is once again on the point of collapse. With his ship in ruins and most of his crew dead, Ransom issues a distress signal, which to his amazement, is answered by another Federation vessel, the **U.S.S. Voyager NCC-74656** under the command of **Captain Kathryn Janeway**.

In the last attack before *Voyager* comes to its rescue, the *Equinox* loses a further five crew members – **Lt. William Yates**, **Lt. John Bowler**, **Ensign Dorothy Chang**, **Ensign Edward Regis**, and **Crewman David Amantes**. The surviving personnel are barely alive



▲ **One of the life forms** is trapped aboard the *EQUINOX*.

when *Voyager* intercepts the *Equinox* and extends her shields around it, protecting the ship from further damage.

Ransom is only just conscious when Janeway finds him on the bridge. Aware that she will not understand his actions, he claims he has no idea why the aliens were attacking his ship, and in order to conceal their activities his crew flood their research lab, which contains the creatures' remains, with thermionic radiation

Team work

On *Voyager*, the two crews develop a network of forcefields that could protect both ships from the nucleogenic creatures. When Janeway discovers what Ransom and his crew have done, however, she tries to place them under arrest. In the struggle that follows they escape to the *Equinox*, stealing the forcefield generator and leaving *Voyager* helpless. In the confusion, the two ships exchange EMHs, and Ransom manages to

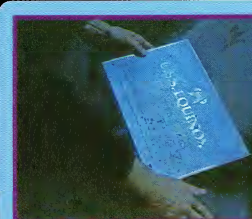
GALAXY FACTS

▶ The *Equinox* heads for a Delta Quadrant planet with a parthenogenic atmosphere after it flees from *Voyager*. This atmosphere content will allow the vessel to remain undetected while the crew undertake urgent repairs, and the surface itself is also home to a few deuterium deposits which the crew intend to mine.

kidnap *Voyager* crew member **Seven of Nine**.

Unfortunately for Ransom, Seven has disabled the *Equinox's* warp engines, and he is unable to escape from Janeway, who forms an alliance with the creatures. Over the next few days *Voyager* pursues the *Equinox* eventually catching it.

By now, Ransom is deeply troubled by his conscience, and in an attempt to right the wrongs he has done, he drops the *Equinox's* shields and beams most of his crew on to *Voyager*. He, however, stays with his crippled ship and in one last heroic act he pilots it away from *Voyager* as it explodes.

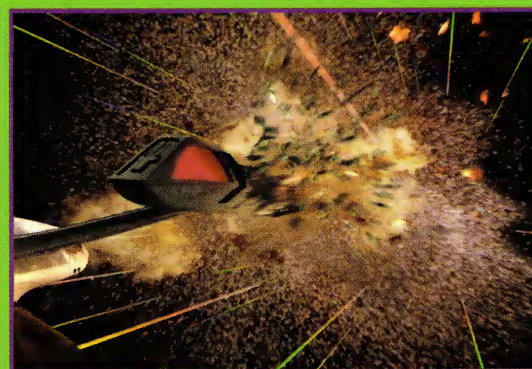


▲ **The EQUINOX's dedication plaque** falls from its place during the devastation.

Maxwell Burke

Ransom's first officer, Maxwell Burke, is even more committed to the plan to harvest energy from the nucleogenic creatures than his captain. When Ransom eventually decides to surrender to Janeway, Burke refuses to cooperate, and orders Lt. Marla Gilmore to place Ransom under arrest. When Gilmore sides with Ransom and beams the rest of the crew over to *Voyager*, Burke protects himself and Crewman Thompson by erecting a forcefield around the bridge. The nucleogenic creatures soon kill both Starfleet officers, however.

▼ **Maxwell Burke has little difficulty in abandoning his Starfleet principles.**



▲ **The EQUINOX suffers immense damage** as Captain Kathryn Janeway attempts to bring the crew to justice for abandoning their principles.



THE
KLINGON
EMPIRE

The Guide to the STAR TREK Galaxy

FILE 11

CARD 12B



THE
KLINGON
EMPIRE

KHITOMER CONSPIRATORS

MARTIA

The beautiful and beguiling **Martia** is an unwitting pawn of the conspirators, being as she is, an inmate of the infamous **Rura Penthe** penal colony. The reasons for her incarceration are unknown, but she is eager to regain her freedom, and unreservedly accepts the warden's offer of freedom in exchange for leading **Captain James T. Kirk** and **Dr. Leonard H. McCoy** out of the prison, where they can be executed for attempting escape.

Martia's **chameloid** origins serve her well in this role, as she alters her physical appearance to aid their escape; she initially assumes a "pleasing shape" to attract the attentions of Kirk, and in the form of a young girl she easily slips free of her prison shackles. She later takes the form of a gargantuan beast to protect herself from the extreme cold temperatures of Rura Penthe's surface.

Martia's duplicity in the successful escape from the prison does not go unnoticed by Kirk,

however. He easily recognizes that the extra clothing has been provided to her by the **Klingon** prison officials, and notes that the flare she uses to warm their hands is not "standard prison issue."

Martia's demise comes about when she assumes the form of Kirk, and is vaporized with a **disruptor** by the warden, who clearly had never intended to fulfill his promise of freeing this most unusual being from her sentence in Rura Penthe.

Martia tries desperately to escape death while disguised as Captain James T. Kirk. She points toward the real captain, but the confused warden vaporizes her instead.



The cigar-smoking Martia initially seems to be a worthy ally of Captain Kirk, but she later falls foul of the conspiracy.

NANCLUS

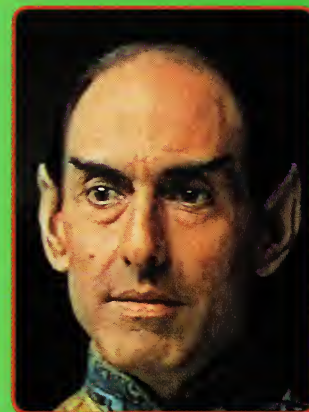
As the **Romulan** ambassador to the **United Federation of Planets**, **Nanclus** is allowed unprecedented access to the **Federation President** during the events following the assassination of **Chancellor Gorkon**. He calmly sits in an ornate chair alongside **Vulcan Ambassador Sarek** while the **Klingon** ambassador makes a passionate statement that **Captain James T. Kirk** and **Dr. Leonard H. McCoy** will not be extradited from custody.

Nanclus is a scheming individual, with a keen intellect, heavily-lidded eyes, and thin lips that appear to assume an ever-present smile. He is a man of few words; those that he does speak are carefully considered, and disturbingly sincere, such as when

he notes to the Federation President that the **Klingon Empire** is "vulnerable," a statement that clearly advocates plunging the two powers into a protracted conflict – obviously to the advantage of the **Romulan Star Empire**.

Nanclus is apprehended at the **Khitomer conference** by Dr. McCoy, after his involvement in the conspiracy is unwittingly revealed by Lt. Valeris aboard the **U.S.S. Enterprise NCC-1701-A**. His actions will undoubtedly be condemned by the Romulan government.

Nanclus's actions during the conspiracy seem to be geared toward the Federation and the Klingon Empire into beginning a war.



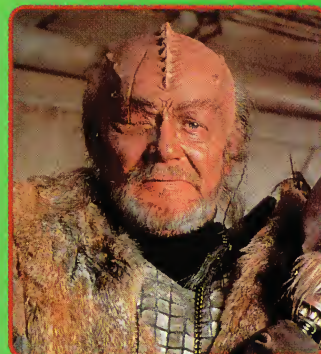
KLINGON COMMANDANT

The commandant of **Rura Penthe** is a somewhat grizzled **Klingon** who has clearly endured much during his many years of service. His face displays an old wound that bisects his right eye, but unlike **General Chang** he does not hide the absence of the eye behind a patch, and instead bears the scar as a memorable badge of honor. The commandant's role in the conspiracy comes about when General Chang instructs him to ensure that **Captain James T. Kirk** and **Dr. Leonard H. McCoy** do not survive their time

on Rura Penthe. The commandant in turn enlists the aid of the **Chameloid**, **Martia**.

After tracking Martia and the escaped **Starfleet** officers, the commandant kills his shape-changing accomplice, only to see Kirk and McCoy beamed away before his very eyes. He later contacts Chang aboard the prototype **Klingon Bird-of-Prey** to alert him of the successful escape, but his offer to attempt to track the **U.S.S. Enterprise NCC-1701-A** is dismissed by the general, who swiftly terminates the communication.

The commandant of Rura Penthe fails in the duty he has been assigned after Kirk encourages him to expose the conspirators he is working for.





The Guide to the STAR TREK Galaxy

FILE 11

CARD 12B



KHITOMER CONSPIRATORS

SAMNO

Yeoman Samno is a human male serving aboard the **U.S.S. Enterprise NCC-1701-A** in 2293. He is a rather portly figure, with a bearded face and a receding hairline.

Samno is present in the **transporter room** when the **Klingon** delegation led by **Chancellor Gorkon** beams aboard the starship; he signifies their arrival with a short, shrill whistle from a small instrument that he wears on a cord around his neck. After the Klingon party leaves the transporter room on a tour of the *Enterprise* led by **Captain James T. Kirk**, Samno engages his colleague, **Yeoman Burke**, in a brief conversation about the visiting dignitaries. In an incredibly bigoted statement that one would not expect to be

The body of Yeoman Samno is found slumped face up in a corridor of the U.S.S. ENTERPRISE NCC-1701-A.

spoken by a human in the 23rd century, Samno notes: "What about that smell? You know only top of the line models can talk..."

Samno later transports aboard **Kronos One** along with Burke, and undertakes a bloody spree of murder and maiming aboard the Klingon ship, culminating in the assassination of Chancellor Gorkon.

Nevertheless, the assassins themselves are later assassinated; **Lt. Valeris** kills Samno alongside Burke in a corridor of the *Enterprise*. The bodies are discovered shortly after



Captain Montgomery Scott identifies them as the killers after finding their discarded environment suits. Samno's corpse displays a severe wound to the head, evidence of the **phaser** set to stun and used at close range in order to end his life.

VALERIS

The female Vulcan Lt. Valeris is a striking individual, and an extremely competent **Starfleet** officer; she is the first of her race to graduate from **Starfleet Academy** at the top of her class. Valeris is assigned to the **U.S.S. Enterprise NCC-1701-A** in 2293 as helmsman, replacing **Hikaru Sulu** who has since assumed command of the **U.S.S. Excelsior NCC-2000**.

Valeris's role in the conspiracy is a carefully considered one, and she uses logic to rationalize her involvement; she believes that those individuals who strive for peace are the ones betraying the **Federation**, as they are inviting a violent and untrustworthy species into their care.

Perhaps the most damning part that Valeris plays in the conspiracy is the recording of **Captain James T. Kirk's** personal log that is used to condemn him and **Dr. Leonard H. McCoy** to life imprisonment at their trial for the assassination of **Chancellor Gorkon**. The Vulcan waits unseen in the doorway

of Kirk's quarters while he speaks the fateful words. Valeris displays no outward reaction to the captain's punishment, viewing it as a necessity of the objective she has been entrusted with. For his part, Kirk deduces that Valeris is a traitor, confirming the suspicions that **Captain Spock** has begun to harbor.

Valeris is exposed when the *Enterprise's* senior staff fool her into thinking that **Yeomen Burke** and **Samno** have survived the **phaser** blasts that she used to successfully kill them after the assassination. She is apprehended in sickbay with a phaser in her hand, ready to finish the task.

Spock uses Valeris to expose her fellow conspirators when he subjects her to a painful and intrusive **mind-meld** on the bridge of the *Enterprise*.



Lt. Valeris uses cold logic to defend her place in the conspiracy.

Valeris unwillingly betrays her co-conspirators during a mind-meld with Captain Spock.



WEST

Colonel West is a high-ranking **Starfleet** official who is called upon to present the proposed **Operation Retrieve** to the **Federation President** following the imprisonment of **Captain James T. Kirk** and **Dr. Leonard H. McCoy**. West is not a man to mince words, and when the President notes that the plan could lead to war with the **Klingons**, he replies that the **Starfleet** forces could "clean their chronometers."

West assumes a pivotal role in the attempted assassination of the Federation President at the **Khitomer conference**, when, disguised as a Klingon, he enters a small room

overlooking the conference hall and assembles a large sniper rifle. The President is only saved from death by the quick actions of Captain Kirk. With his main target removed, West realigns his sights on **Lt. Valeris**; her death would result in very little available evidence to prosecute the other conspirators. Before he can pull the trigger, however, **Captain Montgomery Scott** traces his position and shoots him with a **phaser** blast. West falls through the frosted window of his small room to the floor of the conference hall below, where his face mask is removed to reveal his part in the failed conspiracy.



Colonel West presents Operation Retrieve, a military plan that would surely serve as the prelude to war between the Federation and the Klingon Empire.



STARFLEET ACADEMY

COMBAT TACTICS

THE ETHICS OF CLOAKING TECHNOLOGY

Two of the major powers in the Alpha Quadrant, the Klingon Empire and the Romulan Star Empire, employ sophisticated cloaking devices aboard their vessels. The Federation has resisted developing similar technology simply out of good politics, as opposed to poor strategy.

A **cloaking device** is undoubtedly one of the most useful tactical advantages a species can possess. It is basically an energy screen, generated aboard a starship or other object, that renders it invisible, both to the naked eye and sensors. It allows silent running, which is as useful in reconnaissance and spy missions as it is to sneak up on an enemy in order to attack.

A short-lived treaty between the **Romulan Star Empire** and the **Klingon Empire** in 2268 results in an exchange of ideas and technology, including the cloaking device. A treaty incorporating such terms has never existed between the **Federation** and either power, however, which would seem to leave the former at a strategic disadvantage.

The technology has certainly been available. The Federation is sufficiently wary of an advance in Romulan cloaking sophistication in 2268 to assign **Captain James T. Kirk** and **Commander Spock** to infiltrate a **Romulan Warbird** and steal the prized apparatus. Kirk is able to complete this dangerous mission, and the **U.S.S. Enterprise NCC-1701** makes good its escape. **Starfleet** is obviously able to learn a great deal from this captured technology.

The Federation nevertheless signed the sweeping **Treaty of Algeron** with the Romulans in 2311. Part of this treaty expressly

forbids the Earth-centered power from developing cloaking technology. Some within Starfleet believe it is a huge mistake that prevents the exploitation of a vital area of defense and hands the Romulans a decided tactical advantage.

The fact is that the Federation agrees to the Algeron stipulation because it will keep the peace. The Federation's first priority has always been peaceful coexistence. It also conceivably conflicts with Starfleet principles to rely on cloaking devices, as this indicates a stealthiness and clandestine manner that has never been part of the Federation charter. The Romulans are a more naturally devious species.

Serious failings

The Federation has foregone implementing cloaks aboard the ships in Starfleet for various other reasons. A tremendous amount of power is needed to generate an energy field of this magnitude for a start. This prevents vessels from firing weapons, raising defensive shields, or using **transporters**. Ships that would be able to travel masked and fire **photon torpedoes** as well – such as the sole prototype developed by the **Klingons** in the early 2290's – would present a far greater risk to security. The Klingon design fortunately proves impractical.

The tactical balance has also been maintained

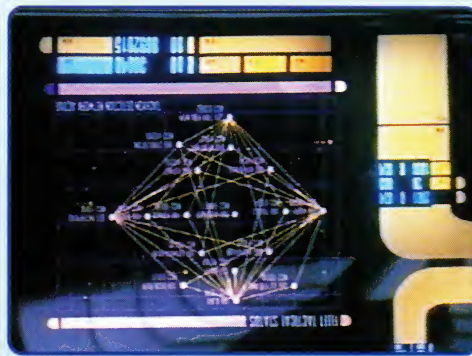


▲ The **U.S.S. ENTERPRISE NCC-1701** is surrounded by three **WARBIRDS** after infiltrating Romulan space in 2268.

by the techniques developed by the Federation to detect cloaked ships. These include the **tachyon detection grid** developed by **Lt. Commander Geordi La Forge**, chief engineer of the **U.S.S. Enterprise NCC-1701-D**, in 2368. It functions by establishing an active tachyon beam between ships in a blockade, or points such as **starbases** or planets. Any cloaked vessel that tries to pass between the points breaks the beam and is detected.

The Federation is evidently able to develop new detection systems roughly in line with advancements in cloaking technology. A certain faction within Starfleet nevertheless undertook its own research and development of cloaking technology in the late 2350's.

The result was a prototype for a **phasing cloak**. This operates by changing the structure of a vessel's matter to enable it to pass through normal matter, rather than simply rendering it invisible. It is described as the greatest



▲ The **tachyon detection grid** developed by **Lt. Commander Geordi La Forge** allows cloaked vessels to be located.

▶ **Commander Scott** has little experience with cloaking technology, but his engineering skills allow him to link the stolen device into the **ENTERPRISE's** systems.

▼ **Captain James T. Kirk** assumes the visage of a **Romulan** crew member in 2268 in order to infiltrate a **ROMULAN WARBIRD** and steal its precious cloaking device.

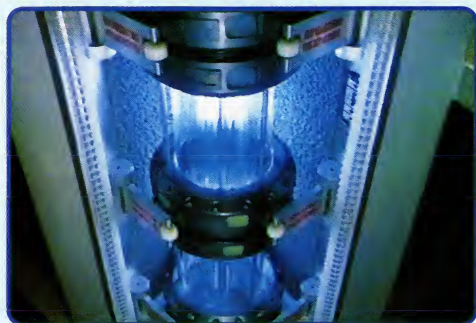


▶ As a former crew member aboard the **U.S.S. PEGASUS NCC-53847**, **Commander William T. Riker** is sworn to secrecy regarding the mission to recover that vessel's experimental phase-cloaking device, despite his misgivings toward the objective.





FILE 19 A Guide to FEDERATION STARFLEET



▲ The phase-cloaking device remains functional aboard the surviving hulk of the *U.S.S. Pegasus NCC-53847* in 2370.

breakthrough in weapon's research in half a century, with the potential to change the balance of power in the **Alpha** and **Beta Quadrants**. The only problem is that it is illegal.

The phasing cloak was installed aboard the *U.S.S. Pegasus NCC-53847*, along with many other experimental systems, in 2359. Its testing resulted in a mutiny in which the crew rose up against then **Captain Erik Pressman** to prevent the violation of a treaty signed in good faith. The mission ended in disaster: the **plasma relays** blew out, the ship drifted into an asteroid field, and the phasing cloak failed while it was passing through an asteroid.

Unsolicited objective

This is not the end of the matter. Admiral Pressman, backed by the chief of **Starfleet Security**, **Admiral Ranar**, makes a bid to complete the project by locating the wreck of the *Pegasus* in 2370. This is Ranar's initiative; it is not officially approved by Starfleet, and those involved are instructed not to reveal the true nature of their mission to anyone. The device is recovered, but the intervention of **Captain Jean-Luc Picard** ensures that the program progresses no further. The startled Romulan government is contacted over the incident.

The phasing cloak is briefly installed aboard the *U.S.S. Enterprise NCC-1701-D* during this mission, but this is not the first time a Starfleet



▲ General Chang's prototype **BIRD-OF-PREY** has the tactical advantage of being able to fire while cloaked.



▲ Subcommander **T'Rul** is initially assigned to the *U.S.S. DEFIANT NX-74205* whenever its cloak is engaged.

vessel travels under cloak. The original *Enterprise* uses the device stolen by Kirk to make good its escape in 2268. Certain Starfleet vessels are also equipped with a cloak in an anti-time future created by **Q** and experienced by Picard in 2370. This indicates that either the Treaty of Algeron was nullified, or the Federation went ahead and developed the technology anyway in this timeline.

The *U.S.S. Defiant NX-74205* is another starship that benefits from a cloaking device, although the circumstances of its installation are a little different. The Federation and the Romulans sign an agreement in 2371 that permits a Romulan cloaking device to be installed aboard one Federation starship.



▲ Riker's actions during the mission to recover the phase-cloaking device result in him later being held in the brig.

The Romulans receive in return the sum total of the Federation's knowledge of the **Gamma Quadrant** power known as the **Dominion**. Subcommander **T'Rul** is initially seconded to operate the cloaking device and protect it from unauthorized persons, but her role quickly becomes redundant.

The terms of the agreement require that the cloaking device is only to be used on journeys into the Gamma Quadrant, but this becomes of less concern to **Captain Benjamin Sisko** as time passes. The cloak is engaged in the Alpha Quadrant in various circumstances, such as the mission into Klingon-occupied **Cardassian** space to rescue several Cardassian dignitaries in early 2372. The *Defiant* constantly travels under cloak following the outbreak of hostilities with the Dominion.

CLOAK AND DAGGER

Terrorist activity

The presence of a cloaking device aboard the *U.S.S. Defiant NX-74205* proves to be of significant interest to Maquis operative **Thomas Riker** in 2371. Masquerading as his transporter twin, **Commander William T. Riker**, Thomas succeeds in stealing the *Defiant* in order to attack a number of **Cardassian** military installations. With the cloak engaged, the Cardassians can only guess as to where the *Defiant* will strike next.



▲ **Thomas Riker** uses the *DEFIANT*'s cloaking device to terrifying effect when he attacks Cardassian installations.



▲ **Commander Sisko** and **Gul Dukat** can only stand idly by as the *DEFIANT* is directed toward more targets.

Exposed to the enemy

The Treaty of Algeron remains in force even during the **Dominion war**, despite the fact that the Federation is allied with the Romulans against the Gamma Quadrant invaders. Why this should be so is uncertain, as it would certainly add a further tactical element to the mix. It might be that the honoring of the treaty is one of the Romulan conditions before they agree to join the war effort. The Romulans are a cunning people, and they would almost certainly have considered the long-term implications of allowing a one-time enemy such a technological boon.

The Federation clearly has the ability to build cloaking devices and implement them aboard its starships. Starfleet officers have unrestricted access to the *Defiant*'s cloak, and the same crew is responsible for developing a **self-replicating minefield** in late 2373 in which each bomb is fitted with a cloak. The organization simply chooses not to employ this technology, as to do so would severely jeopardize its relations with the Romulans. Peace, it seems, is a more valuable principle than one-upmanship.

FILE 40 OTHER STARSHIPS

Delta Quadrant Ships:

Encountered by the U.S.S. VOYAGER NCC-74656

The space station located at the border of the **Nekrit Expanse** acts as a supply depot for mining and trading vessels. The facility is run by **Manager Bahrat**, who takes it upon himself to monitor every transaction that takes place on the station – as well as taking a 20 percent commission. Due to its immense size, several parts of the station remain dark and empty when not required.

STARSHIP LOG: 'FAIR TRADE' [VOY]

▶ The station is located at the edge of the **Nekrit Expanse**, a dense region of unexplored space.



▶ The station is made up of a central core, and armatures that stretch away from the main body.

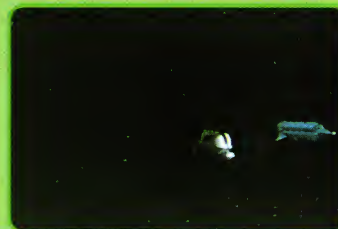


▶ **Bahrat** observes every business deal aboard the station from a control room that can monitor the various areas.



Neelix and his **Talaxian** friend **Wixiban** undertake a business deal on the station positioned close to the **Nekrit Expanse** after they acquire supplies from a freighter that passes close to the facility. Wixiban claims that he is collecting medical supplies from the vessel, but Neelix later learns to his absolute horror that his friend is actually taking possession of powerful narcotics.

STARSHIP LOG: 'FAIR TRADE' [VOY]



▶ **Wixiban** collects a shipment of narcotics from a passing alien freighter.

UNDESIGNATED FREIGHTER

The station operated by the lone alien **Marayna** is concealed within an **inversion nebula** deep within the **Delta Quadrant**. From this position, Marayna preserves the otherwise unstable nebula, but she also enjoys using the systems within her station to observe passing ships, and even, on occasion, to project herself aboard them in order to enjoy the company of other life forms.

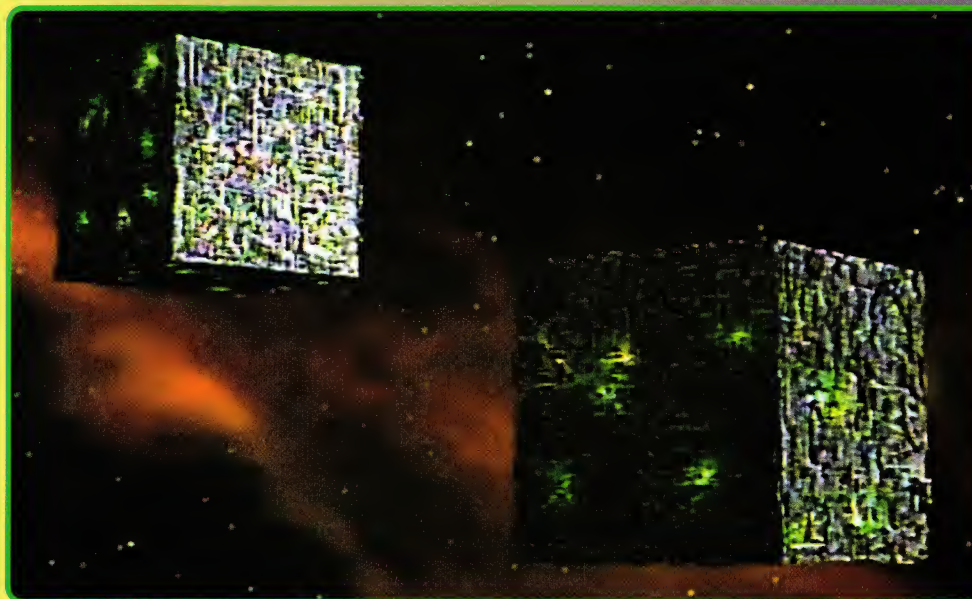
STARSHIP LOG: 'ALTER EGO' [VOY]



▶ **Marayna** lives a solitary life aboard her cramped and darkened station.

SPACE STATION

MARAYNA'S STATION



▶ The **BORG CUBE** discovered by the U.S.S. VOYAGER NCC-74656 drifts at the edge of the **Nekrit Expanse**.

The first **Borg cube** to be encountered by the U.S.S. Voyager NCC-74656 is inactive after suffering severe damage during an **electro-kinetic storm**. The cube is momentarily reactivated in 2373, however, in order to bring unity to warring factions of the **Cooperative**.

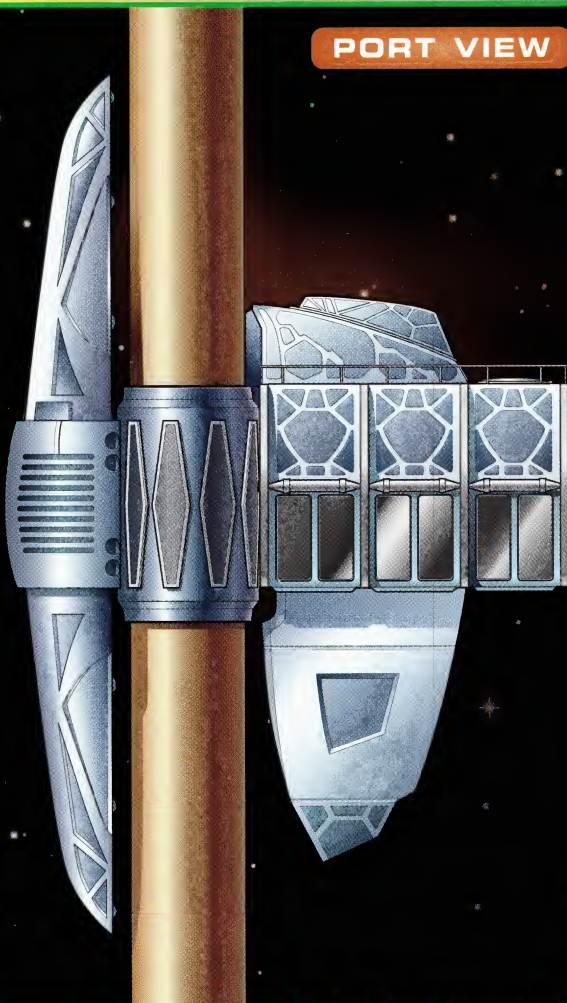
STARSHIP LOG: 'UNITY' [VOY]

BORG CUBE

Delta Quadrant Ships: Encountered by the U.S.S. VOYAGER NCC-74656

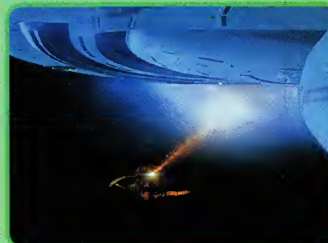
ORBITAL TETHER

PORT VIEW



The **Etanian Order Vessel** sent to take possession of a **Nezu** colony world in 2373 is crewed by approximately 2000 personnel, and uses remodulated shields to masquerade as an asteroid.

STARSHIP LOG: 'RISE' (VOY)



▶ The **Etanian Order** plot to takeover a **Nezu** colony world in 2373.



▶ The **ETANIAN ORDER VESSEL** fires its weapons at the **U.S.S. VOYAGER NCC-74656**.

ETANIAN ORDER VESSEL

The **Orbital Tether** technology, while not strictly speaking a spacefaring vessel, is nevertheless an impressive system that is designed to survive exposure to the void of space, while carrying its occupants safely out of the **Class-M** atmosphere of the planet below.

STARSHIP LOG: 'RISE' (VOY)



▶ The interior of the carriage is a comfortable, if somewhat spartan area.



▶ The **ORBITAL TETHER** reaches into the cold void of space.

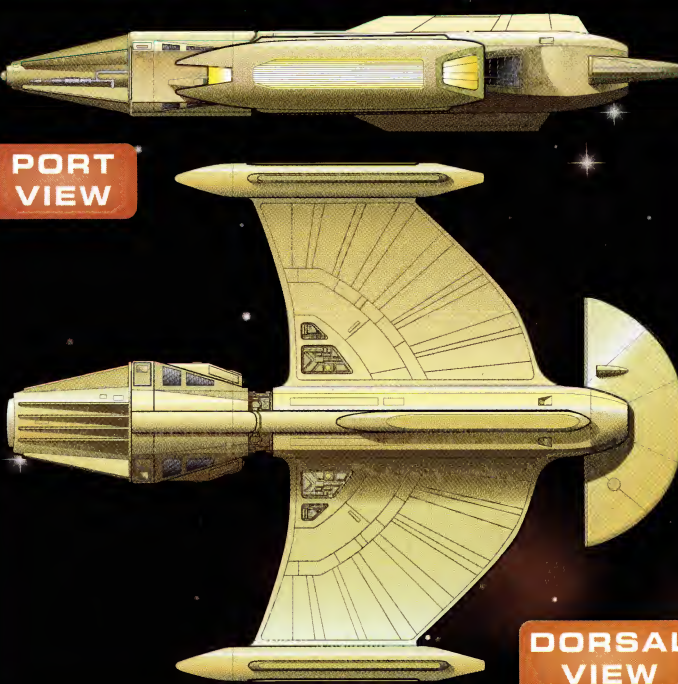
The **Nasari** occupy a region of space close to **Taresian** territory. Cordial relations between the crew of the **U.S.S. Voyager NCC-74656** and the **Nasari** are disrupted in 2373, when **Ensign Harry Kim** opens fire on them in the belief that they plan a surprise attack. Hostilities between the **Nasari** and the **Taresians** are commonplace, and the **Nasari** will despatch ships to attack any vessel on which they detect **Taresian** lifesigns; in this instance, **Kim's** body is found to contain **Taresian** genetic coding.

STARSHIP LOG: 'FAVORITE SON' (VOY)



▶ The **Nasari** plot to attack any ship that contains **Taresian** lifesigns.

▶ The **U.S.S. VOYAGER NCC-74656** is attacked by three **NASARI VESSELS**, which are subsequently disabled by a single **TARESIAN VESSEL**.



PORT VIEW

DORSAL VIEW

NASARI VESSEL



Dyson Sphere

20th-century theory is discovered as 24th-century reality when the *U.S.S. Enterprise NCC-1701-D* answers a distress call which leads to a **Dyson Sphere**: Freeman Dyson's concept of an inhabitable sphere built around endless energy — a star.

In the 20th century, the noted physicist Freeman Dyson postulates the theory that an enormous hollow sphere could be constructed around a star, and by populating the interior surface of the sphere the resulting civilization would have the advantage of being able to harness all the radiant energy of the central sun to provide an almost inexhaustible power supply. Proposing a series of general parameters that may define a **Dyson Sphere**, the design and engineering techniques of such a massive construction are far beyond the science and technology of both Dyson's time and that of 24th-century **Starfleet**. The theory's popularity wanes to such a point that it is not taught at **Starfleet Academy** after the 2320's, so the discovery of a Dyson Sphere by the crew of the *U.S.S. Enterprise NCC-1701-D* in 2369 proves to be both exciting and hazardous in equal measure.

Double mystery

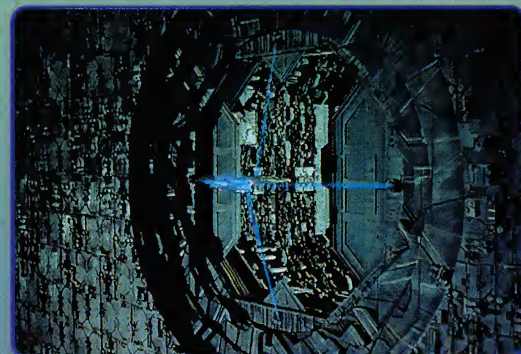
Detecting an automated distress call from *U.S.S. Jenolen NCC-2010*, a vessel officially listed as missing for 75 years, the *Enterprise* drops out of warp in order to investigate the signal, and is immediately rocked by a massive gravitational field. Star charts of the region have no record of stellar bodies that may be capable of generating such an effect, although sensors continue to show the presence of an extremely strong gravitational source. Attempts to localize the source lead to a long-range visual scan revealing the perfect gray-colored satellite slowly rotating in space, and while the *Galaxy*-class vessel's sensors have difficulty scanning the object, there is enough information to approximate its massive diameter at around 200 million kilometers — roughly as large as the Earth's orbit around the sun. It is unclear why such an enormous body has not been detected in this region of the **Alpha Quadrant** previously, but one theory proposed by **Lt. Commander Data** is that the enormous mass of the Dyson Sphere creates a significant amount of gravimetric interference that might prevent sensors detecting it before dropping out of warp. A similar pattern of events leads to the eventual crashing of the *Jenolen* in 2294; the strong gravity well generated by the exterior of the Sphere pulls the crippled

vessel into its surface, leading to the loss of its entire crew complement, apart from **Crewman Franklin**, and **Captain Montgomery Scott** who is traveling aboard as a passenger.

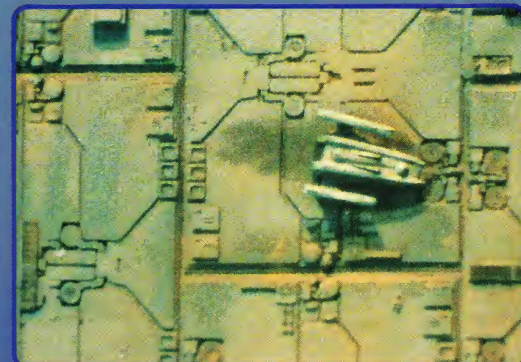
Abstract architecture

Initial scans of the Dyson Sphere by the *Enterprise* do not give any conclusive proof of the Sphere's interior being inhabited, although the internal surface area of the object is measured at 10^{16} square kilometers — this is roughly equivalent to 250 million **Class-M** planets. The exterior shell consists of a series of huge interlocking and overlapping **carbon neutronium** plates that provide a tremendously

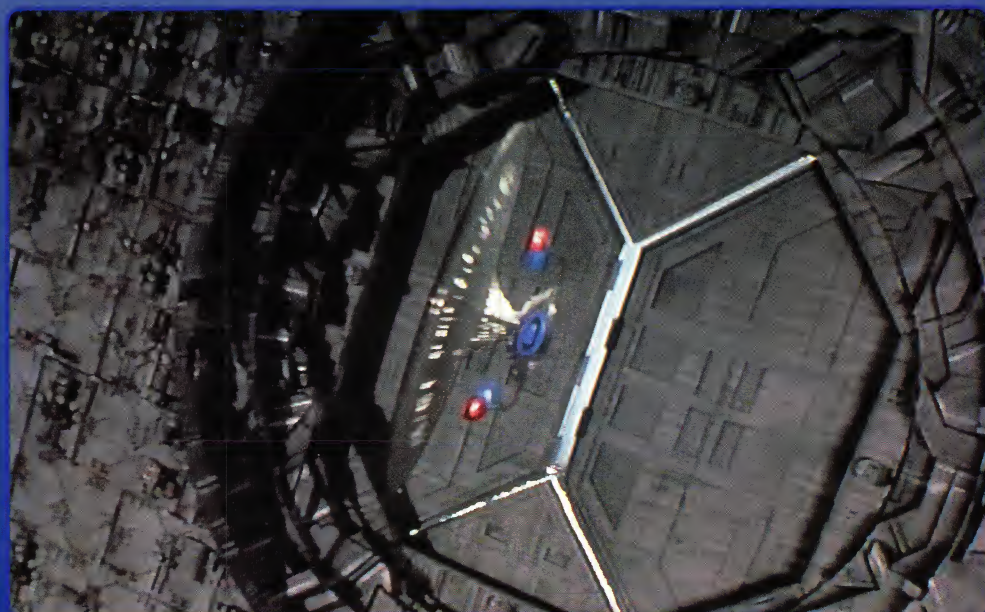
▼ The gargantuan **DYSON SPHERE** dwarfs the comparatively microscopic *U.S.S. JENOLEN NCC-2010* as it attempts to open the gateway to the structure's interior.



▲ A portal door of the **DYSON SPHERE** is accidentally activated by the *U.S.S. ENTERPRISE NCC-1701-D* with disastrous consequences: the ship is pulled inside.



▲ The massive outer surface of the mysterious **DYSON SPHERE** has acted as a rest site for the disabled *U.S.S. JENOLEN NCC-2010* since it crashed over 75 years.



▶ The **DYSON SPHERE's** exterior is constructed of a series of colossal interlocking plates, creating a near indestructible tomb for the star that is encapsulated within, but not the escaping *ENTERPRISE*.

OTHER CARDS IN THIS FILE...

- 4 THE KATAAN PROBE
- 15 TANUGA IV RESEARCH STATION

SEE OTHER FILES...

STARFLEET PERSONNELFile 43

STAR TREK:

THE NEXT GENERATIONFile 69

Dyson Sphere



▲ Captain Jean-Luc Picard and Commander William T. Riker marvel, with trepidation, as the *ENTERPRISE* is tractorbeamed into the *DYSON SPHERE*.



▲ The interior surface of the *DYSON SPHERE* is landscaped in an identical manner to the geography that is found on a natural Class-M planet.



▲ The U.S.S. *ENTERPRISE* NCC-1701-D orbits the star while it is trapped inside the *DYSON SPHERE* with only three hours of shield defenses remaining.

resilient outer hull, impervious to direct impact damage and a *Galaxy*-class vessel's phaser fire. It is possible for a normally functioning starship to adopt a synchronous orbit above the Dyson Sphere and carry out a wide variety of external scans, with subspace communication and transportation to and from its surface unaffected. Prior to its crash, the *Jenolen* carries out extensive scans of the Sphere, although the recorded data proves difficult to retrieve due to the damage sustained by the memory core. A more detailed phase 7 spectrographic analysis by Lt. Commander Geordi La Forge indicates the presence of a G-type star at the center of the Dyson Sphere and a Class-M atmosphere clinging to the inside of the surface. It still appears capable of supporting life, but there are no definite signs of habitation after a full scan of the interior that requires seven hours to complete.

The subsequent discovery of what appears to be an antenna array on the surface of the Dyson Sphere leads to the *Enterprise* positioning itself over a huge depressed circular section of the exterior. The detection of low intensity

subspace emissions subsequently leads to the crew following standard Starfleet procedures by opening a channel on the same frequency. The crews of the *Jenolen* and *Enterprise* do not realize that the construction is in fact an automated entrance to the interior of the Dyson Sphere.

Open sesame

On detecting a signal, four tractor beams immediately guide a ship through the exact center of the fully opened doors with a further set of beams continuing to guide a ship on the inside of the Sphere as the entrance doors begin to close. The interior width of the Dyson Sphere consists of several layers, and once the doors are closed a vessel is free to navigate within the interior. The resonant frequency of the tractor beams is incompatible with Starfleet power systems, and the *Enterprise* is left without impulse and warp capability, and the inertia generated by the tractor beams almost pushes the ship into the G-class star's photosphere.

Valuable information is gathered on

the enormous object during attempts to exit the Sphere – the interior is lined with land masses and oceans, although there is a great deal of surface instability due to severe bursts of radiation and matter expulsions from its star. The increasing intensity of these emissions is building up to a solar flare of magnitude 12 Class-B, enough to engulf the weakened *Enterprise*, and an obvious explanation of why the Sphere is abandoned. Communication with vessels outside the Sphere is impossible, and while several hundred communication arrays exist within the Dyson Sphere, the rescue of the vessel and its crew from the dangerously unstable interior is credited to Captain Scott and Geordi La Forge when they trigger the entrance hatchway, and wedge the doors with the crippled *Jenolen* allowing the *Enterprise* to exit the sphere after destroying the *Sydney*-class ship.

ESCAPE FROM A DOOMED HABITAT

Scotty's savvy save

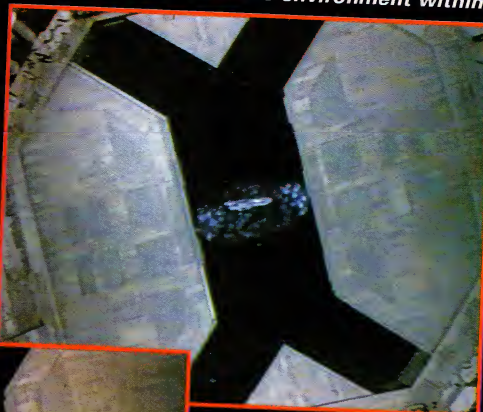
Escape from the Dyson Sphere and its formidable gravitational pull is an impossibility without external assistance. After the U.S.S. *Enterprise* NCC-1701-D inadvertently triggers the Dyson Sphere's portal's tractor beams, the antiquated U.S.S. *Jenolen* NCC-2010 saves the day.

Captain Montgomery Scott and Lt. Commander Geordi La Forge jury-rig the *Jenolen* and engage the Dyson Sphere communications array, which automatically opens the doorway. Scotty's knowledge of the *Jenolen*'s systems is the key to the success of this rescue, as the old ship wedges the portal open.

The *Enterprise* rushes to freedom, and destroys the *Jenolen* moments after beaming Geordi and Scotty aboard.

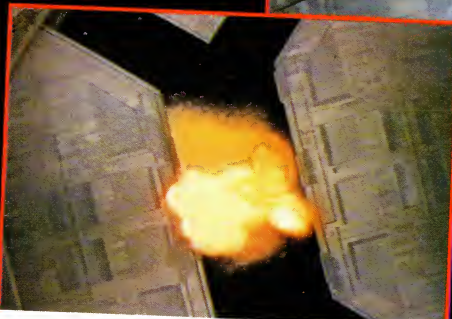
▼ Gateway to freedom

The *DYSON SPHERE*'s portal is the U.S.S. *ENTERPRISE* NCC-1701-D's only means of escape from the unstable environment within.

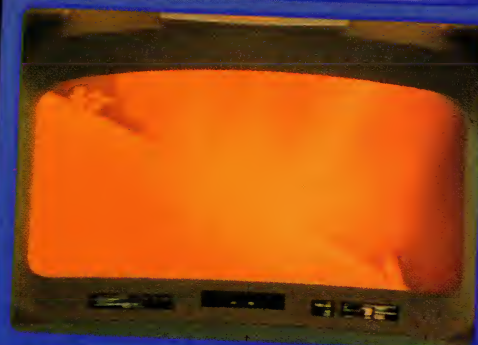


◀ An explosive departure

The U.S.S. *ENTERPRISE* NCC-1701-D blows up the doorjamb imitating *JENOLEN* to facilitate its pyrotechnic escape from the *DYSON SPHERE*.



▲ The interior atmosphere of the *DYSON SPHERE* bears a striking resemblance to the skies seen from the surface of the planet Earth.



▲ The solar flares shooting from the surface of the star pose a threat to the trapped U.S.S. *ENTERPRISE* NCC-1701-D.

FILE 44 NON-STARFLEET HUMANS

Ishara Yar

The apparently courageous **Ishara Yar** helps the **U.S.S. Enterprise NCC-1701-D** crew locate two survivors from a crippled **Federation** freighter on the planet **Turkana IV** in 2367. **Ishara** is not, however, the reincarnation of her dead sister, crew member **Tasha Yar**, that people wish her to be.

Ishara Yar grew up in the gutters of the notorious broken-down colony **Turkana IV**. It was an appalling, deprived childhood. She never knew her parents, who were killed in a hail of weapons fire just after she was born. She and her sister, **Tasha**, were cared for by other people – perhaps friends of their parents – for some months, but one day they came home and their guardians were gone. They never found out what happened to them.

The baby **Ishara** was looked after by the older **Tasha** from then on. They did their growing up together against a backdrop of fear and constant violence as they learned to survive on their own in a completely lawless society. Life on **Turkana IV** was a nightmare, with no stable

government since the late 2330's, when the society began to fall apart. The surviving settlers retired to the tunnels stretching away beneath the devastated city, where rape gangs stalked the malevolent nights.

Regional renegade

Ishara was able to survive until she was old enough to join one of the cabals that ruled **Turkana IV**. She had the choice of the **Alliance** or the **Coalition**, the rival factions that divided the city between them. They were the two strongest left out of the dozens that once fought over the planet, and it was imperative that colonists join one or the other simply for protection. Those who did not died in the crossfire.

Ishara chose the **Coalition**. She was tagged

PROFILE ON ISHARA YAR

NAME: Ishara Yar

LIFE FORM: Human female

FAMILY: Older sister **Tasha Yar** — deceased. Orphaned as a child.

STATUS: Guerrilla operative for the Coalition cabal of **Turkana IV**.

REMARKS: **Ishara** has devoted her life to fighting a regional war. She is a Machiavellian individual, and poorly socialized for friendship.

FIRST SEEN: 'Legacy' (TNG)

Ishara Yar possesses many of the same traits as her sister, Tasha Yar, but exhibits them in a vastly different manner.



with one of the proximity implants originally designed by the government to keep the factions under control. They are now used by the factions to detect if their area is infiltrated by a

member of the opposing cabal. They ensure that neither side can do too much damage as they engage in minor skirmishes and raid each other for supplies.

The girl becomes a tall, attractive young woman as well as an accomplished,

street-wise guerrilla by 2367. She has fine features and long blonde hair, and she wears the brown battle fatigues that denote her as a member of the Coalition. Her upbringing on the streets equipped her for life in the faction, and she becomes

VIGILANTE OPERATIVE

★ Brave

Ishara is a loyal and courageous operative of the Coalition – at least by **Turkana IV standards.**



★ Decoy

Ishara Yar convinces the senior officers of the U.S.S. ENTERPRISE NCC-1701-D that she is the key to the success of their mission.

★ Rescue

Ishara is saved from certain death by Commander Riker, due to his nostalgia and guilt over Tasha's death.



★ Bitter

Ishara Yar feels deep resentment toward her sister – in contrast to Captain Jean-Luc Picard.



OTHER CARDS IN THIS FILE...

13 NIKOLAI ROZHENKO
30 KYLE RIKER

SEE OTHER FILES...

OTHER GROUPS & RACES...File 18
STARFLEET PERSONNEL...File 43
STAR TREK:
THE NEXT GENERATION...File 69

Ishara Yar



★ Fearless

Ishara is confident and assured in the hostile environment of Turkana IV.

★ Chip in, chip out

Yar examines the locator chip after it is removed by Dr. Beverly Crusher.

a sharp soldier with a tactical intelligence and the ability to handle a weapon well.

Sepulchral sisterhood

Ishara is very different from her sister. They both became fighters and were fiercely loyal to their oaths, but Tasha wanted to serve a noble cause whereas Ishara settled for a local one. She believed her older sister was a coward for wanting to escape the colony, and she refused the chance to go with her, having already joined the Coalition. The faction had become her family.

Years later Ishara cannot remember even what her sister looks like, and she is not surprised when she discovers that Tasha never talked about her with her **U.S.S. Enterprise NCC-1701-D** colleagues. She is disappointed, however, when she discovers the needless, wasteful way in which her sister died.



★ Saboteur

Ishara Yar prepares to permanently disable the locator chips' monitoring computer.



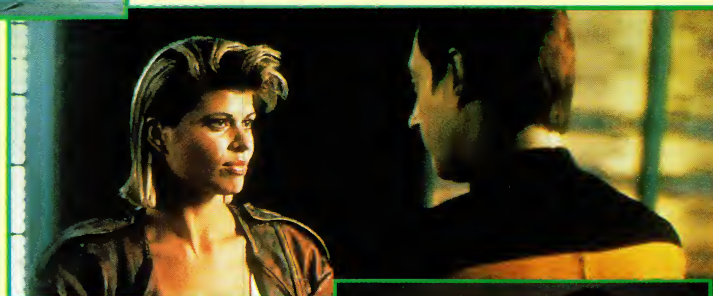
This comes to light when the *Enterprise* visits Turkana IV in response to a distress signal from the crippled **Federation** freighter **Argos**. The leader of the Coalition, **Hayne**, locates Ishara when her sister, Tasha, is mentioned in passing by the away team. She is provided as a liaison to help with finding the *Argos*'s missing crew.

Ishara initially offers the *Enterprise* crew a map of the tunnel system, and says she can fill in specific details from memory. It is uncertain how she was able to gain such detailed knowledge of the Alliance, but she does refer to spending time in various sections before the Alliance took them over.

She proves her combat ability during the missions that follow. She favors positive action, even if that means dangerous situations such as transporting into enemy territory with her proximity

"Maybe [Tasha] made the right choice . . . to work together for something besides killing, to be close to someone without always having to protect your back."

— Ishara feigns a change of heart



★ Turncoat

Ishara has no compunctions about manipulating Lt. Commander Data.

★ Phase out

Ishara Yar threatens to fire at her friend, Data, if he does not acquiesce to her demands.

detector. She says she has been ordered to assist in any way, and that does not mean as long as it is safe or convenient. Her conduct on the two away teams that she joins is conspicuous for its courage. She receives two cracked ribs during the first and must be treated by **Dr. Beverly Crusher**.

Mercenary spirit

Ishara professes to find the **Starfleet** way of doing things unsettling. Nobody does anything for anyone else on Turkana IV unless they can gain from it, whereas the *Enterprise* crew are only too ready to offer her friendship. They see in her some of the qualities they admired in her sister. She becomes particularly friendly with **Lt. Commander Data**, though she

believes at first that a cybernetic device serving on a starship must have been built for fighting.

Ishara's part in the rescue operation is unfortunately a clever subterfuge. She takes advantage of advanced Starfleet technology to have her proximity implant surgically removed, allowing her to move freely around Alliance territory. The plan, conceived by Hayne, is for her to infiltrate the enemy's headquarters and disable their defensive systems. She will die in the process – but the Coalition has given Ishara the only life she knows, and she does not mind dying for the cause.

Ishara shows her cold, zealous true colors when she turns a phaser set to kill on her friend, Data, but the android manages to stymie her plan. Ishara says she did what she had to do, and she is sorry if she hurt Data and the other officers in the process, but her attempts at justification sound hollow. She maintains that she was not always lying – the time she spent talking with Data was the closest thing she has ever had to friendship.

Her actions, however, speak louder than her words. Ishara Yar returns to Turkana IV and lives to fight another pointless day – though perhaps changed just a little for the better by her experience.

PSEUDO SENTIMENT

Deceived by memories

Ishara is taken into the hearts of the **U.S.S. Enterprise NCC-1701-D** bridge crew as they respond eagerly to her bravery and resourcefulness, and her apparent likeness to her sister. Commander William T. Riker even risks his life to save Ishara's because he lost Tasha on an away mission under his control; he is not willing to countenance losing her sister as well.

The Turkana IV native gains the trust of the crew by playing on their fond memories of her deceased sister. She appears to them as vulnerable and inquisitive, and she makes a show of wanting to find out more about her sister and the way she died. She even claims that if she had known about Starfleet and what it has to offer, she might have chosen the same life as her sister. She talks of joining Starfleet, if she is given the chance. The truth, when revealed, salts the wounds of Tasha's friends.



▲ New friend

Lt. Commander Data recognizes the qualities he cherished in Tasha in her sister, Ishara.

FILE 48 KLINGON PERSONNEL

Ba'el

It is a long standing certainty that Klingons and Romulans do not mix. A young woman named Ba'el gives the lie to the racial acrimony that inspires this conviction, by being the product of a union between both cultures.

The **Carraya System**, located near the border between **Klingon** and **Romulan** territory, is an apparently insignificant patch of space – but on one of its worlds is a prison camp colony quite unlike any other the Galaxy has seen. Romulans and Klingons live side by side in harmony, without any of the rancor and yawning racial divide that characterizes relations between the **Romulan Star Empire** and the **Klingon Empire**.

The personification of this unlikely accord is a bright, spirited girl named **Ba'el** (pronounced "Bi-el"). She is tall and sinewy, with dark hair that reaches all the way down her back. She wears a long beige dress drawn in at the midriff by a brown belt. Ba'el looks very much like a Klingon, but her pointed ears betray the Romulan blood that also flows in her veins.

Her mother is a Klingon woman, **Gi'ral**, and her father is the Romulan officer, **Tokath**, who presides over the camp. He was responsible for the care of these prisoners

taken during the attack on **Khitomer** in 2346, and it was he who convinced the Romulan government to let them stay on **Carraya** in peace after they refused the ignominy and dishonor of returning to **Qo'noS**, the Klingon homeworld. He has also supervised the quality of life and parity that they have come to enjoy.

Fresh perspective

Ba'el's mixed race heritage gives her the ability to appreciate the strengths and qualities of both cultures. She is proud of her family and her pedigree, and she easily disregards the fact that Romulans and Klingons are meant to be blood enemies because such racial hatred plays no part in life on Carraya.

She will defend her parents' unlikely match to anyone; her father is a kind and generous man as far as she knows, without a single dishonorable quality. It comes as a blow to her when she discovers that he took part in the **Khitomer** assault that killed so many.

Ba'el views the walled compound on Carraya as her home. The Klingons are not prisoners there, in any

PROFILE ON BA'EL

NAME: Ba'el

LIFE FORM: Klingon-Romulan female

FAMILY: Mother — Gi'ral (Klingon), and father, Tokath (Romulan).

REMARKS: Ba'el was born into a community of Klingons and Romulans who live side-by-side after the Klingon faction are captured during the **Khitomer** massacre of 2346. Her mixed heritage is of no consequence to her in this unique, and united community.

FIRST SEEN: "Birthright", Part I (TNG)

The unique bonding of Klingon and Romulan genetics has resulted in Ba'el inheriting physical traits of both races – and a natural beauty that is evident to all.



real sense. They stay because they now belong there. Ba'el feels little of the guilt and dishonor that afflicts the older Klingons, who were supposed to die in combat rather than be captured, as she has never known a different life. She does not wish to leave and visit Qo'noS for example, though she does at one point ask if she would be allowed to do so as a test

of her true freedom.

Her inhibitions are fueled by the untrue stories told to her and the other children who have grown up on Carraya about a faraway war. She believes that the Klingon people are alternately massacred and forced to go into battle whether they wish to or not. She believes their parents came to this world to create a haven where

they could raise their children in peace. These teachings would naturally be an anathema to any true Klingon warrior.

Relaxed atmosphere

Ba'el's life is a leisurely one. She dines at the head of the communal table along with her parents. She has a beautiful singing voice, and she sometimes spends time crooning to the

UNIQUE YOUNG WOMAN



★ Touching moments

Ba'el feels an attraction to Worf that is reciprocated until he learns of her mixed heritage.



★ Lessons

Ba'el is eager to learn everything that Worf can teach her, such as the Mok'bara martial arts.



★ Important presence

Ba'el is a dedicated member of the community and often helps look after newborn children.



★ Threatening

Ba'el wields her Klingon blade with little experience, but is eager to learn from Worf.

OTHER CARDS IN THIS FILE...

6 GRILKA
20 CH'POK
21 TORAL

SEE OTHER FILES...

THE KLINGON EMPIREFile 11

THE ROMULAN EMPIREFile 12

STAR TREK:

THE NEXT GENERATION..File 69



Ba'el



★ Place of privilege

Ba'el sits at the top of the dining table, next to her parents and other prominent members of the community.

babies of other Klingon women. She often goes bathing in the local pond at night. She removes her clothes without being overly self-conscious, as she does not expect to be followed from the camp. The young man **Toq** might be the only one to do so.

Ba'el encounters during one of these watery expeditions one of that rare breed on Carraya: a stranger. The man in question is **Lt. Worf** of the **U.S.S. Enterprise NCC-1701-D**, who has followed his late father's trail to the former prison colony. Ba'el does not give him away, but Worf is captured soon after he infiltrates the camp.

A new interest

Ba'el's interest in Klingon culture is well and truly piqued as Worf expounds on many previously unmentioned elements, such as the martial arts movements known as the **Mok'bara**. She eagerly follows his instructions regarding the correct technique. She is something of a leader among the younger Klingons, and her example is followed by a number of others. She listens carefully to the newcomer's tales of ancient Klingon deeds, such as **Kahless's** duel with his brother, and remains behind to ask further questions.

Her heritage is not Ba'el's



★ New direction

Worf is quick to bring his warrior teachings to the attention of the young Klingon colonists on Carraya.

only reason for her interest in Worf. A romance begins to blossom between the pair, and she invites him into her family home when her disapproving mother, **Gi'ral**, is not present. Ba'el wishes to take Worf as her mate – but he cannot help but recoil upon discovering that she is half-Romulan.

Forbidden love

Ba'el takes him to task over this reaction, asking why Worf cannot leave his inhibitions behind and accept her as she is. His equivocal answer frustrates and upsets her – but she knows instinctively that he does care for her. She still cares for him, too; Worf has awakened something inside her and the other Klingon youths that they never knew existed. She even defies her father to join in the raucous singing when **Toq** successfully captures a wild beast under Worf's ministrations.

Ba'el has a number of reasons to be angry at Worf. She is frustrated at the racist attitudes which seem to hold him captive, and also at the fact that he has shown them what they were missing in their lives. Things can never be the same again. She has fallen in love with him

"There is nothing wrong with what I am . . . I'm sorry if that offends you."
— Ba'el offers a spirited defense of her ancestry

★ Interrupted love

Ba'el and Worf share a passionate kiss, but he is discouraged by the physical characteristics of her joint Klingon-Romulan heritage.



★ Growing attachment

Ba'el and Worf form a close bond after his arrival on Carraya. She spends much of her time learning Klingon traditions from him.



★ Family

Ba'el is close to her parents, and is oblivious to the fact that they herald from different species. Carraya is the only place in the Galaxy where they can live in harmony.

persuade him to stay in the camp with her. Neither does she wish to leave Carraya along with some of the other younger members of the community. She has judged from Worf's reaction that

she will find life in the wider Galaxy very different, as neither Klingons nor Romulans will accept her for what she is. She thus feels she is better off, for the time being, to stay where she belongs.

MEMORIES

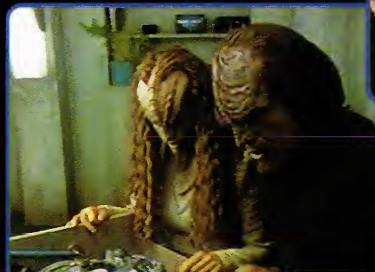
Reminders of old times

Ba'el is highly curious about her heritage even before Worf's arrival. The young woman regularly pores over the small number of Klingon artifacts that her mother keeps locked away. This collection includes a warrior's armor and a d'k tahg blade, plus a jinaq, a necklet that is given to a daughter who has come of age and is old enough to take a mate.



Awakening

Worf tenderly holds the jinaq amulet upto Ba'el's neck to show how the symbolic piece of jewelry would look if she were to wear it.



★ Klingon heritage rediscovered

Ba'el shows Worf her trunk of old Klingon keepsakes – remainders of a warrior lifestyle long since forgotten.

Jeyal

Jeyal is a Tavnian, and like all Tavnian men he views women as possessions. His marriage to Lwaxana Troi comes apart in 2372, but he refuses to let go of the woman he owns — and, more importantly, the son she carries.

The marital rites of the myriad races across the Galaxy are diverse and sometimes rather unusual. The Tavnians of the Alpha Quadrant believe that marriage confers possession of the wife on the husband, as if she were a prized object. Tavnian society is also structured around a starkly delineated upbringing based on sex.

Jeyal is a Tavnian male who embraces his culture's mores with enthusiasm. He is tall and broad, with hard, full features, and a bald scalp. A bony ridge runs down his forehead and joins to his nose — a feature apparently common to all his race. He speaks with a deep voice and an assertive manner that appears to be based on a narcissistic knowledge of male superiority. He wears a fairly shapeless brown tunic, indicating he is not overly concerned with fashion or appearance.

Jeyal is a complex man. He undoubtedly loves

Lwaxana Troi — Betazoid ambassador, daughter of the Fifth House, Holder of the Sacred Chalice of Rixx, and Heir to the Holy Rings of Betazed — insofar as the limited Tavnian system defines love. They are married in the early 2370's. The details of their meeting and courtship are unknown.

Strong character

Lwaxana sees in her husband a strong, comforting presence for her later years; what Jeyal sees in Lwaxana is less certain, but her spirited personality would undoubtedly appeal to a Tavnian man. His wife describes him as the most willful man she has ever met — and that is saying a lot, considering how willful Lwaxana can be. He has apparently never been known to change his mind.

Jeyal adhered to the usual Tavnian wedding vows with aplomb. These consist of the groom standing before the bride and their gathered family and friends, and telling her

PROFILE OF JEYAL

NAME: Jeyal

LIFE FORM: Tavnian male

FAMILY: Estranged wife, Lwaxana Troi

REMARKS: Jeyal's marriage to Troi collapses when he reneges on his promise to allow their child to be jointly raised, going against Tavnian tradition. He had not expected to become a father.

FIRST SEEN: 'The Muse' (DS9)



Jeyal is a typical Tavnian male: he places high importance on the accumulation of material goods, which includes the acquisition of a quality wife.

in no uncertain terms of his feelings. The validity of the marriage can be challenged if anyone present doubts the groom's sincerity. The ceremony took place in Jeyal's home, among his worldly possessions. Jeyal spoke very beautifully of why he wanted to marry Lwaxana, which indicates that he does have a sensitive and caring side. Tellingly, he also declared the wish to add her to his belongings.

It was only after the marriage was confirmed that Lwaxana realized she had become a piece of property in her husband's eyes. Jeyal kept her a virtual prisoner in their house on the Tavnian homeworld. Their relationship was based on his treatment of Lwaxana as an asset, and she could no longer mistake his passion for love. His misogynist attitudes — including descriptions of the

strength of men and the "pampering foolishness" of women — became clear.

Birthright

Jeyal learns that Lwaxana is due to bear his child at some point over the next year. The moment of crisis between the pair arrives when they determine that the baby is a boy, as Tavnian law dictates total segregation of the sexes. The men take their sons to be raised, the women their

OWNERSHIP ISSUES

★ Bankable bride

Lwaxana Troi explains to her old friend Odo, that she is seeking sanctuary from her materialistic and misogynistic husband Jeyal. The Changeling familiarizes himself with Tavnian culture to help her.



★ The other man

Jeyal is infuriated by his wife's behavior, and travels to DEEP SPACE NINE to face Odo, who was once the object of Lwaxana's affection and desires.



★ Conjugal confrontation

Jeyal pursues his unborn son, and, only by umbilical association, his errant bride across space to discover he has underestimated Troi's force of will.

OTHER CARDS IN THIS FILE...

43 GORAN'AGAR
52 YAREENA & LUTAN
55 GRATHON TOLAR

SEE OTHER FILES...

OTHER GROUPS & RACES...File 18
STAR TREK:
DEEP SPACE NINE...File 70

Jeyal



★ **Acting on ceremony**
Jeyal confronts Odo in front of the DEEP SPACE NINE wedding party, questioning the Changeling's sincerity, as is his right by Tavnian protocol.

daughters. The children are not even told the other sex exists until they reach the age of 16.

It appears that Jeyal did not at all expect to father a child with Lwaxana, as they agreed during their wedding that Tavnian law would not bind them in that event. Jeyal changes his mind when the pregnancy is confirmed, however, and announces that the boy will be raised by him alone. Tavnian law gives him the legal right to do so, as sons are considered the property of the mother's husband. Lwaxana's intentions and feelings apparently do not concern him.

Battle of wills and sexes

He swiftly learns that he has underestimated his wife's determination in this instance. Lwaxana has already lost one



★ **Three's a crowd**
Jeyal cannot watch as Lwaxana Troi gets married again – this time to escape his ownership and claim on their son.

★ **Mutual respect**
Odo and Lwaxana share a degree of consideration and esteem for each other that is absent in Troi's first Tavnian marriage.

"I cherished you, Lwaxana. You were my most treasured possession."

— Jeyal delivers his highest compliment to his ex-wife Lwaxana Troi

daughter, **Kestra**, at the age of six, and she is determined not to give up another child. She flees the Tavnian homeworld and takes refuge from Jeyal on the Federation space station **Deep Space Nine**, where her friend **Odo** is the chief of security.

Jeyal's pride ensures he will pursue Lwaxana. He catches a

transport from the **Umani Sector** to **Deep Space Nine**. His intention is not to talk his wife around, but rather to simply take back what is his – his unborn child. He is incensed when Odo, whom he recognizes as the **Changeling** who broke Lwaxana's heart before they met, finds a loophole in Tavnian law. The fact that the son is the



★ **Congratulations**
Jeyal forgives Lwaxana, yet departs once the ceremony is complete. He is unwilling to further endanger his pride while his dignity is intact.



property of the mother's husband rather than the father means that Lwaxana can remarry in a legal Tavnian ceremony, and avoid handing over her baby to Jeyal. Odo offers to become her husband, thereby automatically annulling her previous marriage.

Jeyal will not give up his claim to his son so easily. He insists on remaining to scrutinize the ceremony, in the hope that he can expose it as a sham. He is confident that Odo will not be able to present a convincing-enough pretense, but he still attempts to play to the shapeshifter's dignity. He tells him that he would not want to see anyone go through such a "charade." He is unable, however, to offer a reasonable dispute during the wedding that follows.

A man of honor

The Tavnian shows himself to be a man of character in the aftermath, despite his many flaws. He does not continue with his quest out of spite, but appears to acknowledge the sincerity of the relationship, whatever it represents, between the two. He takes a heartfelt farewell of Lwaxana. His sole wish is for her to take care of the son he has coveted, and he asks that she speak well of him when the boy asks about his father.

Jeyal is a proud man who simply follows society's rules. He departs **Deep Space Nine** with his pride intact, if not possession of his unborn son.

BEST MAN

Subjective witness

Jeyal attempts to disrupt Odo and Lwaxana's wedding by labeling the Changeling's vows a pale declaration of love. He insists that he more ably prove that Lwaxana is not just any woman to him.

He is stunned by the moving statement that follows. Odo says that Lwaxana changed his world view by simply not recoiling from him in the first instance – by accepting him for what he was. He says the day he met her was the day he stopped being alone.

Even Jeyal cannot misconstrue such obvious and heartfelt devotion as a lie. He remains conspicuously silent when Odo asks if anyone can offer a reason why the pair should not be married.

Annulment by marriage

Jeyal makes every attempt to make a nuisance of himself at Troi and Odo's wedding. He sees the ceremony as a sham, and searches for signs of insincerity.



▲ **Grooms**
Jeyal considers his rival – the man who has preceded and followed him in Lwaxana's affections. He realizes that the Changeling has his ex-wife's best interests at heart.

Borg Nanoprobes

The microscopic **nanoprobe** technology is the most powerful tool at the disposal of the Borg. These small devices are used without mercy to ensure the efficient assimilation of entire races into the collective in just mere moments.

Borg **nanoprobes** are at the heart of Borg assimilation technology, allowing the collective to expand its knowledge and pursue perfection through the absorption of entire species. The nature of Borg assimilation is a point of great conjecture within **Starfleet** before the **Battle of Wolf 359** in 2366. A far greater amount of information is available after the rescue of **Captain Jean-Luc Picard** from the collective in 2367, but a more detailed study of nanoprobes and their function is not gained until extensive research is carried out by the **Emergency Medical Hologram** resident on the **U.S.S. Voyager NCC-74656** during their alliance with the Borg in 2373.

The Borg nanoprobe is a sub-microscopic artificial construct that

can be programmed to execute the Borg assimilation protocol on a huge variety of differing races. A single nanoprobe carries all of the information required to convert a suitable species into part of the collective, but large numbers of these highly adaptable miniature robots are usually introduced into the blood stream of a victim in order to speed up the assimilation process. The primary method of delivery for nanoprobes is the **injection tubule**, a specially adapted hollow implant located within the knuckles of a drone that extends automatically when the assimilation of an individual is required. The tips of these extremely fine tubes are inserted into the body of a victim in order to introduce nanoprobes directly into the bloodstream. The physiology of



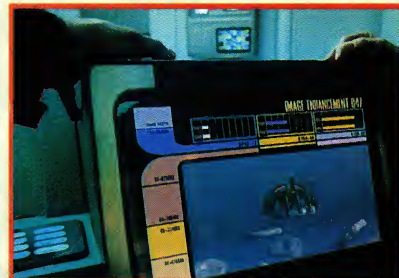
most humanoid life forms leads to the rich arterial network located in the neck being the preferred injection location, although assimilation will take immediate effect from any place of nanoprobe introduction.

Altered from within

Once introduced into the bloodstream, the nanoprobes instantly attack the corpuscles and cells within the blood by attaching themselves to individual cells and using the blood flow to spread around the victim's body. This results in the familiar discoloration

Borg drones deploy nanoprobes via the injection tubules that they plunge into the necks of their unwary victims. The assimilation process begins immediately.

of skin as the nanoprobes are circulated, working on the DNA of the victim as they travel, and altering the genetic code of the individual they have assimilated. The nanoprobes are perfectly designed for attachment to a wide variety of different cells, and can

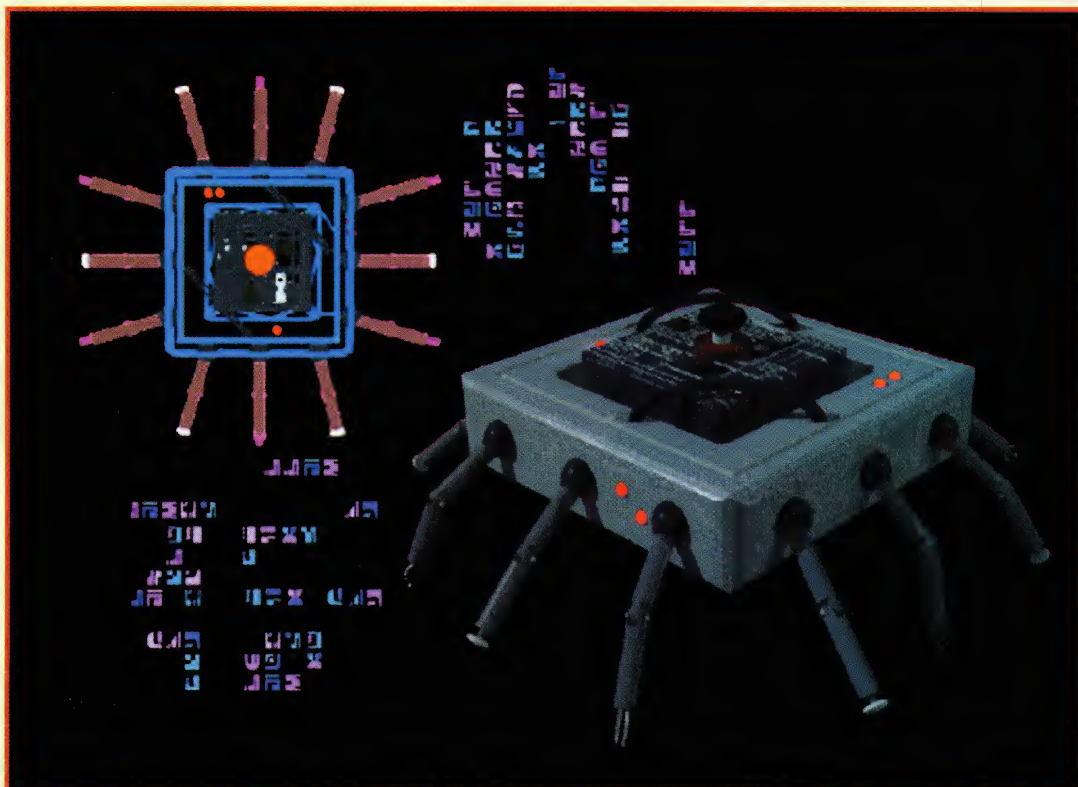


The Doctor aboard the U.S.S. VOYAGER NCC-74656 is able to record and study the process by which nanoprobes undertake assimilation.



VOYAGER's crew develop nanoprobe-based warheads in 2374. These prove to be devastating against Species 8472 within the realm of fluidic space.

Nanoprobes are seemingly innocuous devices. They do however, possess the ability to rewrite the genetic coding of other species to that of Borg.



Borg Nanoprobes



▲ The advanced Borg drone dubbed **One** is the result of **Seven of Nine's** nanoprobes interacting with the **Doctor's** mobile emitter, and a sample of human DNA.

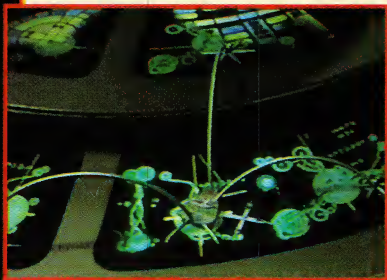
only be studied through a high-resolution medical scanner where their operation may also be observed.

The nanoprobes are basically square, resembling a flat black **isolinear chip** with identifiable markings on their upper surface. Three spider-like artificial arms extend from all four sides of the unit; these are jointed at their connection with the main body and on an upper knuckle, allowing the legs to open out and adapt themselves to the size and shape of a blood corpuscle. The main body also has a smaller square unit protruding out at right angles to the center rear of the nanoprobe body, as well as a number of blinking diodes across its surface.

Thorough change

Once the nanoprobes have attached itself to the corpuscle or blood cell, the information contained within the main body begins the alteration process, and while it is possible to reverse the effects of the nanoprobes, some of the Borg implants later fitted may be too vital to remove without jeopardizing the life of the patient. Implants cannot be successfully fitted to a drone without the previous successful introduction of nanoprobes, and this acts as a defense mechanism for some races, such as **Species 8472**, whose body chemistry effectively rejects the nanoprobes. Artificial life

▼ The nanoprobes alter the **Doctor's** mobile emitter to serve their own needs. The device is swiftly reconfigured, and sprouts Borg tubules to aid its development.



forms such as the **Soong-type** android **Lt. Commander Data** are also immune to assimilation because of their internal configuration having no internal biological cells for the nanoprobes to attach to and convert.

Understanding the way nanoprobes act leads to a number of breakthroughs by **Voyager's** Emergency Medical Hologram. The threat posed by **Species 8472** to the entire Galaxy leads to an uneasy alliance between the Borg and the Starfleet crew, who jointly work on adapting Borg nanoprobes as a biological weapon against these extremely powerful creatures. The **Doctor** devises a method of adapting the nanoprobes by reprogramming them to emit an electromechanical signature that matches the highly complex cells of **Species 8472**, effectively allowing them to be absorbed and overriding the species' natural rejection mechanism that previously made them impervious to assimilation. The delivery method of these modified nanoprobes initially proves problematic, with the Borg favoring the use of their own **multikinetic neutronic mines**, with a yield of five million isotones, but the greater flexibility of **Starfleet class 6** and **class 10 photon torpedo** warheads are ultimately chosen, and prove to be devastatingly effective against **Species 8472's bio-ships**.

Later successes with the EMH's adaptation of Borg nanoprobes include the development of a **Genetic Resequencing Vector** medical suspension that can shut down Borg nanoprobes as they emerge from dormancy, stopping their preprogrammed process before it begins within a drone. This is employed in 2374, which also illustrates one of the most extraordinary functions of a nanoprobe when a number are



▲ **Seven of Nine** is able to return **Neelix** to life after a fatal accident in 2374. She uses a technique acquired from **Species 149**, and a quantity of her nanoprobes.

reprogrammed by **Seven of Nine** to reverse the effects of cellular necrosis in the body of **Neelix** after a fatal accident aboard a shuttle on **Stardate 51449.2**. The use of such nanoprobes can be employed up to 73 hours after the time of death, and is adapted from a technique gained after the assimilation of the medically advanced **Species 149** by the Borg. These nanoprobes can be used to reactivate Borg drones after death, although if damage is extensive it is more likely that the drone will be stripped down to its component parts for reuse in other Borg.

Protection

The most recent example of an effective defense against nanoprobes occurs during 2376 and 2377 by the **Doctor** when he develops a neural suppressant for **Captain Kathryn Janeway**, **Lt. Commander Tuvok**, and **Lt. B'Elanna Torres** during their mission to save **Unimatrix**



▲ The medical benefits of the nanoprobes come to the fore again in 2377, when **Seven** provides a quantity to cure neurological damage to the brain of **Iko**, a **Nygean** prisoner.



▲ The scheming **Ferengi, Nunk**, plots to return **VOYAGER** to the **Alpha Quadrant** in 2377 so that he can harvest **Seven of Nine's** nanoprobes for his own financial gain.

Zero from the **Borg Queen**.

Outwardly, the three Starfleet personnel exhibit all the signs of assimilation, and even have Borg implants fitted. The suppressant, however, prevents their connection to the collective, although it proves to be less successful for **Tuvok**. On completion of their mission, all effects of the nanoprobes are successfully and completely reversed.

BAD DREAMS

Stolen technology

Nanoprobes are a vital part of a Borg drone, and as research into their uses becomes more widespread, so to does their use to other species. In 2374, **Seven of Nine** comes to the conclusion that an **Entharan** weapons dealer named **Kovin** has stolen a number of nanoprobes from her in order to create advanced weaponry. Her claims are later found to be unfounded, but only after the tragic death of **Kovin**. Nevertheless, the possibility exists that **Seven's** Borg technology will make her a target for unscrupulous individuals.

Search for the truth

Tuvok undertakes an investigation in order to verify **Seven's** claim that she has been violated so that **Kovin** can acquire her nanoprobes.



Forceful procedure

Seven can recall an instance when **Kovin** restrains her while he undertakes a procedure to harvest the profitable nanoprobes from her body.





'NIGHTINGALE'

"It's Starfleet policy.
Interference in alien conflicts
is strictly prohibited."

— Ensign Harry Kim

'Nightingale'

Ensign Harry Kim is entrusted with the command of a starship after encountering a ship crewed by Kraylor who are unable to pilot their own vessel. Their mission of providing humanitarian aid, however, soon takes an unexpected turn for the young Starfleet officer.

The **U.S.S. Voyager NCC-74656** has set down on an uninhabited planet to carry out a major maintenance overhaul. There are problems with many functions, and six days will elapse before the **warp drive** can be brought back online.

Icheb displays a talent for engineering by rapidly restoring power during a partial cut.

Ensign Harry Kim, Neelix, and Seven of Nine are aboard the **Delta Flyer** searching for **dilithium** when they find themselves in a battle. A previously cloaked craft requests their help, claiming to be on a humanitarian mission and to have suffered casualties. The aggressors ignore Kim's efforts at mediation, but he is able to cause an overload in their weapon systems, prompting a retreat.

Transporting aboard the stricken vessel, Harry and Neelix learn that over half those aboard have died, including the ship's captain. The only surviving bridge officer, **Terek**, is young and inexperienced. Harry restores warp power, but the surviving passengers consider the restoration of cloaking facilities their next priority, fearing further attacks from the **Annari**.

Icheb's input has seen the maintenance work progress ahead of schedule, but **Lt. B'Elanna Torres** is concerned about his lack of recreational activities. She invites him to join her rock climbing in the **holodeck**.

New mission

With Seven's help Harry is able to repair the stricken craft, but no one aboard can pilot a starship. A doctor aboard, **Loken**, mentions that Harry has now made an enemy of the Annari, and the **Delta Flyer** will be better hidden aboard their cloaked craft. Harry agrees to fly the vessel as far as **Voyager**, after which **Captain Kathryn Janeway** can make any required decisions. Seven mentions that this contravenes **Starfleet** policy, but Harry overrules her, citing the humanitarian considerations.

Harry arrives back at the planet on which **Voyager** is being repaired, to see three orbiting **Annari Warships**. The Annari have already made contact with **Voyager**, and seem amenable to trade. Loken, however, warns against befriending them, claiming their method of conquest is to befriend first and annex when suspicions are allayed. When the Annari have departed he

ON SCREEN...



1 The **U.S.S. VOYAGER NCC-74656** lands on the surface of a planet in order to carry out necessary repairs to systems depleted during its long journey.



2 The **DELTA FLYER** carrying Ensign Harry Kim, Seven of Nine, and Neelix is caught in the midst of a conflict between the Annari and a **KRAYLOR VESSEL**.



3 The **FLYER** crew transport over to the **KRAYLOR VESSEL** to administer help to the injured. Kim agrees to assume command in the absence of experienced Kraylor crew.



4 The repairs to **VOYAGER** continue apace. Icheb is proving to be an immense help to the engineering teams, and Lt. B'Elanna Torres invites him to join her in the holodeck.



5 The **KRAYLOR VESSEL** commanded by Kim arrives at the planet where **VOYAGER** is located, only to find three **ANNARI WARSHIPS** in orbit.



6 Captain Kathryn Janeway informs Kim that the Annari are willing to trade with the Starfleet crew, but his actions with the Kraylor have put her in a difficult position.





'Nightingale'

approaches Janeway for aid. She is reluctant to trade with one side of a conflict while also aiding their enemies, but Harry persuades her to let him see the mission through. He is particularly proud of having the opportunity to command a ship, pointing out that given *Voyager's* isolation he has remained an ensign for seven years. Janeway relents, and allows Seven to accompany him.

As the **Kraylor Vessel** is unnamed, Harry christens it **Nightingale** in honor of Florence Nightingale. His style of command is particularly hands on, however, and he interferes with Terek's duties.

Aboard *Voyager*, Icheb has misinterpreted B'Elanna's friendly concern, and consulted the **Doctor** about physiological signs of attraction.

Testing times

When repairs are made to the failing Kraylor cloaking system there is no time for diagnostic tests, and Harry is short with Loken. Seven comments on his shortcomings as captain, stressing he needs to let people learn their jobs. The cloaking field fails again, and Seven is rendered unconscious during an Annari attack. With one of his staff, **Dayla**, attempting to restore the cloak with life support conditions failing, Loken reveals he has a familiarity with the technology, and gives her precise repair instructions over the intercom. The cloaking device is restored at the cost of Dayla's life.

Harry confronts Loken about his true mission, which is to test the prototype cloaking device. Loken claims that the Kraylor have been blockaded by the Annari for three years, starving their planet of food and other supplies. The Annari know of the cloaking prototype and wish to destroy it at all costs. Harry is angry at the deceit, but the crew loyalties are with Loken.

When Icheb confronts B'Elanna about her supposed romantic feelings for him, she is astonished. Unable to convince Icheb he is wrong, she accepts his suggestion that they stop seeing each other.

On reviving, Seven has little sympathy for Harry's position, claiming his original insistence on helping the Kraylor began events. They still require aid, and he has no right to desert them because the mission has not unfolded to his wishes. Further consequences occur when the Annari

discover that he has been aiding their enemy, and they order *Voyager* to depart their space.

In orbit around Kraylor, Harry again takes command of the *Nightingale*. This time he encourages Terek's evasive maneuvers. Realizing evasion is insufficient, Harry feigns surrender to the Annari, but he uses their

tractor beams to propel *Nightingale* within Kraylor planetary defenses.

The Annari escort *Voyager* out of their space, and Harry is there to meet them aboard a cloaked craft, his mission a success. His first command has been trying, but he retains the ambition to captain his own ship.

ON SCREEN...



7 Kim once again takes the captain's chair aboard the newly christened **KRAYLOR VESSEL NIGHTINGALE** in order to fulfill its humanitarian mission.



8 Seven of Nine is rendered unconscious when the **NIGHTINGALE's** cloaking device fails and it is subjected to another attack by the Annari forces.



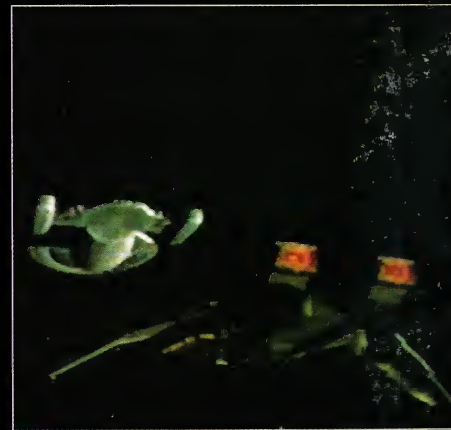
9 Dayla battles with failing life support systems to reinitialize the **NIGHTINGALE's** cloak. She ultimately succeeds, but at the cost of her life.



10 Icheb approaches B'Elanna, having come to the conclusion that she has romantic intentions toward him. The chief engineer is shocked at this revelation.



11 The **NIGHTINGALE** approaches the Kraylor homeworld. The planet is surrounded by Annari forces, but under Kim's command, it avoids capture.



12 Kim and Seven of Nine return to **VOYAGER** aboard a cloaked **KRAYLOR VESSEL**. The Starfleet ship has since been escorted out of Annari space.

STARSHIP FACTS

Torres had told Captain Janeway that the repairs to the **U.S.S. Voyager NCC-74656** would only take a few days, until she discovered microfractures in the starboard nacelle, and fused relays in the main computer.

Loken initially tells Harry that the ship's mission is to deliver him and a research team to a planet where the vaccines they are transporting will save thousands of lives.